1 – Solving Linear Systems by GRAPHING	Un
MPM2D	
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Linear System: Two or more linear equations that are considered at the same time.

Point of Intersection: The point where 2 or more lines cross.

To <u>solve</u> a linear system means to find the values of the variables that satisfy ALL of the equations in the system. Graphically speaking, this means you will find the ordered pair (x, y) where the lines intersect.

There are 3 main methods for solving a linear system:

Graphing

2) Substitution

3) Elimination

When solving by graphing, you can graph the lines by:

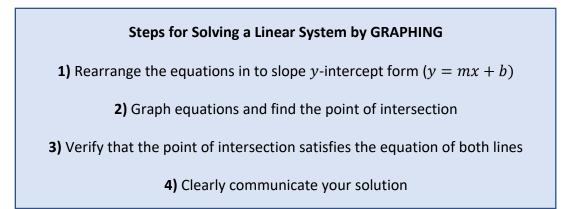
1) Using the slope and *y*-intercept (rearrange in to y = mx + b form)

2) Use the x and y intercepts of each line

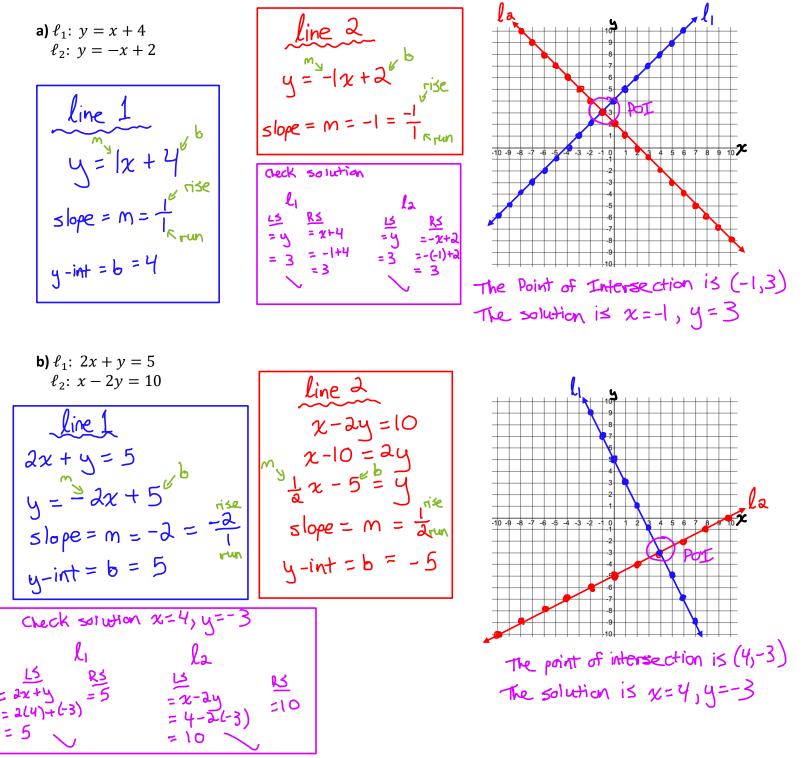
3) Create a table of values for each equation

A linear system could have 1, 0, or infinitely many solutions:

Graph	Slopes of Lines	Intercepts	Number of Solutions
Intersecting	DIFFERENT	Usually different unless the lines intersect on an axis	1
Parallel & Distinct	Same	Different	0
Parallel & Coincident	Same	Same	Infinitely Many



Example 1: Find the point of intersection of the graphs of the following systems of equations.



d)
$$\ell_1: y = 2x + 3$$

 $\ell_2: y = 2x - 4$

$$\frac{\text{line 1}}{y = 2x + 3^{b}}$$

$$slope = M = 2 = \frac{1}{T_{run}}$$

$$y = int = b = 3$$

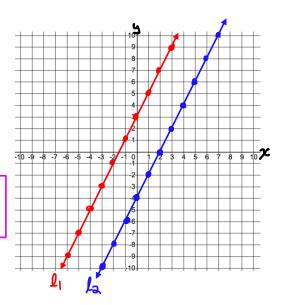
Notice the functions have the same slope but different y-intercepts. They will be parallel but distinct.

line 2

$$y = ax - 4^{b}$$

 $slope = m = 2 = a$
 $y - int = b = -4$

The lines are parallel and distinct. 80 there are NO solutions.



e)
$$\ell_1: x + y = 3$$

 $\ell_2: 2x + 2y = 6$

line 1

$$\chi + y = 3$$

 $y = -\chi + 3^{b}$
 $slope = m = -1 = -1^{rise}$
 $y - int = b = 3$

Notice the lines have the same slope and same y-int. They will be parallel and coincident

